

# **NVIDIA GPGPU** within a Docker environment

Andrei Shkarin andrei.shkarin@kit.edu

KIT, Institute for Data Processing and Electronics (IPE)





# Outline

- Virtualization
- Example
- The Docker
  - Structure of a container image
  - Docker and NVIDIA GPU
- Demonstration
  - Installation and Commands
  - Play with container

# Virtualization



### Hardware level



# Virtualization



# Hardware level **VM 1** VM 2 APPS APPS **GUEST OS GUEST OS** VIRTUAL VIRTUAL HARDWARE HARDWARE **HYPERVISOR** HOST OS HARDWARE

# **Operation System level**



# **Example: Volunteer computing**





# VM Image 369 MB

VM-based application

Application inside a VM

Positive:

- Can be run on most of the systems;
- Easy to suspend, resume or make a snapshot;

Negative:

Hard to update the application.

# **Example: Volunteer computing**







#### VM-based application









Containers run in a Virtual Machine





Kernel





#### To make a GPU available within a Container:

- Mount related device file into the Container;
- Mount libraries related to the driver into the Container;
- CUDA installed in the container must be compatible with driver at host.

#### Can containers share a GPU?

• Yes, as like they would be processes running at the host.

#### https://github.com/NVIDIA/nvidia-docker

# Karlsruher Institut für Technologie

# Benefit

- Optimization of the disk usage;
- Process isolation and resource control;
- Using devices directly inside several virtualized environments;
- Improving user and developer experience.



# DEMONSTRATION

# Download



- Mac, Windows, Linux: <u>https://docs.docker.com/linux/</u>
- If your OS is not supported: Binary of latest release from: <u>https://github.com/docker/docker/releases</u>



## Commands

