



Problems with migrating to conan 2.0

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Current status of conan

- Our CI currently runs with conan 1.55.0
- conan 2.0 has been released in February 🎉
 - → conan-center-index (source of conan recipes we use) for now supports conan 1.x and conan 2.x simultanously
 - → Therefore, we could stay with conan 1.x for now



What is hindering us from updating to PROPOSAL 7.5.1

- The CORSIKA 8 master is using PROPOSAL 7.4.2
 - → PROPOSAL 7.4.2 uses cubicinterpolation 0.1.4
 - \rightarrow The cubicinterpolation 0.1.4 recipe on conan-center-index is compatible with conan 1.55.0 \checkmark
- Now we would love to use to PROPOSAL 7.5.1 (or even 7.6.0) in CORSIKA 8
 - → PROPOSAL 7.5.0 or later uses cubic_interpolation 0.1.5
 - ightarrow The cubicinterpolation 0.1.5 recipe on conan-center-index requires conan 1.57.0 imes
- This requirement changed when I have been upgrading the cubicinteprolation recipe in conan-center-index

ConanCenter recipes are always the latest (minus a version).

— Chris Mc, conan-io developer



What is hindering us from updating to conan 2.0

- In principle, we would only need the **conanfile.txt**, which is trivial
 - → Upgrading to conan 2.0 would also make the special treatment we currently do inside **conaninstall.sh** redundant
- A few weeks ago, I had at building CORSIKA 8 with conan 2.0, but I ran into 2 problems with the conan recipe of arrow



1. Recipe error when building arrow

RROR: arrow/10.0.1: Error in package_id() method, line 549
 self.info.options.with_gflags = self._with_gflags()
hile calling '_with_gflags', line 264
 if required or self.options.with_gflags == "auto":
 ConanException: 'self.options' access in 'package_id()' method is forbidde

- → Known issue, and currently being worked on (last activity of corresponding MR: a few hours ago)
- 2. Version conflict when building arrow with parquet=True

RROR: Version conflict: libevent/2.1.12->openssl/3.1.0, None->openssl/1.1.1s

 \rightarrow l've asked the conan developers on how to resolve version conflicts, and the answer was:

[...] Try to bump the versions of your dependencies to the latest one the library supports. Once that is done, most version conflicts should hopefully be resolved. If any remain, [...] open an issue with the conflict.

— Rubén Rincón Blanco, conan-io developer

→ Sinve this even happens with no other depencies involved, I've opened an issue about this in conan-center-index, but got no response so far



Summary

- While conan 2.0 is ready, it looks like not all packages are working flawlessly for now
 - \rightarrow We have to wait until these problems are resolved
 - → This requires work by the conan developers or community members
- For the time being, it would be valid to stay with conan 1.x
 - → When I updated the recipes, I introduced conan 1.57.0 as a new requirement
 - → These breaking changes are annoying from a consumer point of view
 - → Conan asks their users to use an up-to-date client for "best experience"
 - → Still, conan provides measures to deal with such stability problem here, e.g. in terms of CI and production