

# Workshop Agenda – Feb 25<sup>th</sup> 2015

| Time  | Presenter  | Title   |
|-------|------------|---|
| 09:30 | T. König   | Talk – bwHPC Concept & bwHPC-C5 - Federated User Support Activities                         |
| 09:45 | R. Walter  | Talk – bwHPC architecture (bwUniCluster, bwForCluster JUSTUS, ForHLR Phase I)               |
| 10:00 | A. Fuchs   | Talk – Cluster: Access, Data Transfer and Storage, GUI                                      |
| 10:30 |            | <i>Break</i>  |
| 10:45 | R. Barthel | Talk – File System, Software System (modulefiles), Batch System                             |
| 11:10 | A. Fuchs   | Tutorial – bwUniCluster: Access, Data Transfer, Compiling, Modulefiles, Batch Job Scripting |
| 11:50 |            | <i>Lunch Break</i>  |
| 13:00 | R. Barthel | <b>Talk – Advanced Bash Scripting</b>   |
| 13:30 | R. Barthel | Tutorial – Advanced (Batch) Job Scripting   |
| 14:15 |            | <i>Break</i>  |
| 14:30 | A. Fuchs   | Tutorial – Compiling, Makefile, Parallelising   |
| 15:15 |            | User Forum – Solving User Cases   |
| 16:00 |            | <i>End</i>  |



bw|HPC – C5

# bwHPC Course: Advanced Bash Scripting

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# How to read the following slides

| Abbreviation/Colour code                                    | Full meaning   |
|---|--|
| <code>\$ command -option<br/>value</code>                   | <code>\$</code> = <b>prompt</b> of the interactive shell<br>The full prompt may look like:<br><code>user@machine:path\$</code><br>The <code>command</code> has been entered in the interactive shell session |
| <code>&lt;integer&gt;</code><br><code>&lt;string&gt;</code> | <code>&lt;&gt;</code> = Placeholder for integer, string etc  |
| <code>foo, bar</code>                                       | Metasyntactic variables  |
| <code>\${WORKSHOP}</code>                                   | <code>/pfs/data1/software_uc1/bwhpc/kit/workshop/2015-02-25</code>   |

## Sources of this slides?

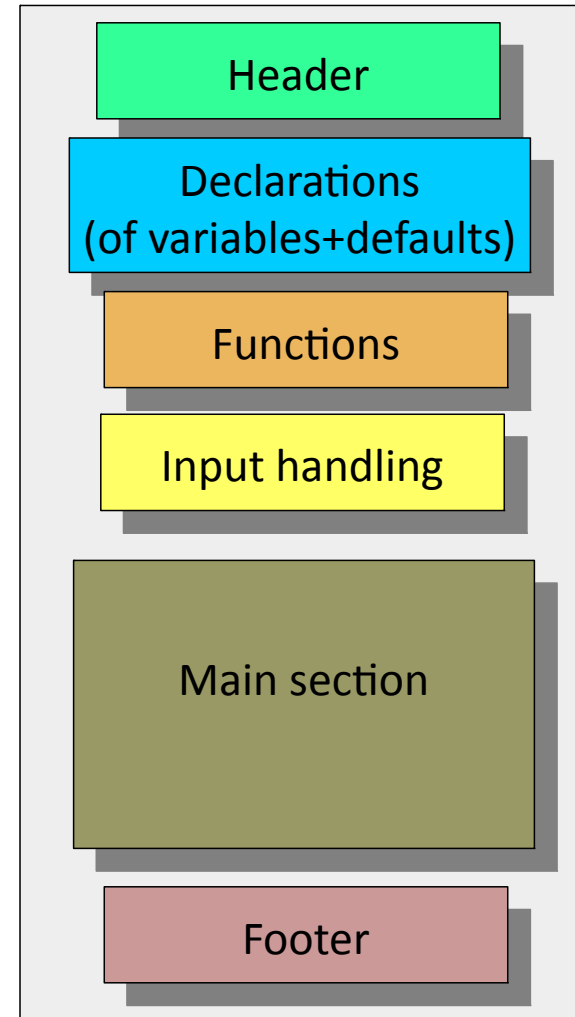
- <http://tldp.org/HOWTO/Bash-Prog-Intro-HOWTO.html> (intro)
- <http://tldp.org/LDP/abs/html> (advanced)
- `$ man bash`

# Why (not) Bash?!

- Great at:
  - managing batch jobs
  - managing external programs
  - invoking entire UNIX command stack & many builtins
- Powerful scripting language
- Portable and version-stable
- Bash almost everywhere installed
  
- **Less** useful when:
  - Resource-intensive tasks (e.g. sorting, recursion, hashing)
  - Heavy-duty math operations
  - Extensive file operations
  - Need for native support of multi-dimensional arrays

# Goal

- Be descriptive!
  - Comment your code
    - e.g. via headers sections of script and functions.
  - Decipherable names for variables and functions
- Organise and structure!
  - Break complex scripts into simpler modules e.g. use functions
  - Use exit codes
  - Use standardized parameter flags for script invocation.



# Header & Line format

- Sha-Bang = '#!'

→ at head of file = 1. line only!

```
#!/bin/bash
```

- Options: e.g. debugging shell):

```
#!/bin/bash -x
```

- #!/bin/sh → invokes default shell interpreter → mostly Bash

- If path of bash shell varies:

```
#!/usr/bin/env bash
```

- Line ends with no special character!

- But multiple statements in one line to be separated by:

```
;
```

Comma

```
$ echo hello; echo World; echo bye
```

# Bash Output

## ■ echo

a) trails every output with a „newline“

```
$ echo hello; echo World
hello
World
```

b) prevent newline:

```
$ echo -n hello; echo World
helloWorld
```

c) parsing „escape sequences“

```
$ echo -e "hello\nWorld"
hello
World
```

## ■ printf = enhanced echo

- by default no „newline“ trailing
- formatted output

```
$ printf hello; printf World
helloWorld$
```

```
$ printf "%-9.9s: %03d\n" "Integer" "5"
Integer : 005
```

# Globber

- = filename expansion
  - recognises and expands „wildcards“
- but this is **not** a Regular Expression interpretation
- wildcards:
  - \* = any multiple characters
  - ? = any single character
  - [] = to list specific character
    - e.g. list all files starting with a or b
  - ^ = to negate the wildcard match
    - e.g. list all files not starting with a

```
$ ls [a,b]*
```

```
$ ls [^a]*
```



# Variables (1)

## ■ Substitution:

- No spaces before and after '='
- Brace protect your variables!
- Values can be generated by commands

```
var1=value
```

```
var2=${var2}
```

```
var2=$(date)
```

## ■ Bash variables are untyped

→ essentially strings,

→ depending on content arithmetics permitted

```
$ a=41; echo $((a+1))  
42
```

```
$ a=BB; echo $((a+1))  
1
```

→ string has an integer value of 0

## ■ declare/typeset (bash builtin)

- set variable to integer, readonly, array etc.

```
$ declare -r a=1  
$ let a+=1  
bash: a: readonly variable
```

```
$ array=( '1 2' 3 4 5)  
$ echo ${array[0]}  
1 2
```

→ space is separator

# Variables (2)

- declare – *cont.*

- Excursion: store file content in array:

- a) 1 element per string
    - b) 1 element for whole file
    - c) 1 element per line

```
a=( $(< file) )
```

```
a=( "$( < file)" )
```

```
while read -r line; do a+=("${line}") ; done < file
```

- Identifying variable var:

```
declare | grep var
```

- Usage only **without \$** prefix when **declare, assign, export, unset**

```
declare -i a=41
export a
echo ${a}
unset a
echo ${a}
```

→ use **\${}** instead of simply **\$** to avoid problems manipulating variables

# Comments and Quotes

## # Comments

- at beginning
- at the end
- **exception:** escaping, quotes, substitution

```
# This line is not executed
```

```
echo 'something' # Comment starts here
```

## \ Escape = Quoting mechanism for single characters

```
echo \#
```

## ' Full Quotes = Preserves all special characters within

```
echo '#'
```

## " Partial Quotes = Preserves some of the special characters, but not `${var}`

```
var=42  
  
echo "\${var} = ${var}"  
echo '\${var} = ${var}'
```

# Manipulation of Variables (1)

| Syntax                          | Does?  | Examples  |
|---------------------------------|--|---|
| <code>\${#var}</code>           | String length  | <pre>\$ A='abcdef_abcd'; echo \${#A} 11</pre>                         |
| <code>\${var:pos:len}</code>    | Substring extraction:<br>a) via Parameterisation<br>b) Indexing from right | <pre>\$ POS=3; echo \${A:\${POS}:2} de \$ echo \${A:(-2)} cd</pre>    |
| <code>\${var#sstr}</code>       | Strip shortest match of \$sstr from front of \$var                         | <pre>\$ sstr=a*b; echo \${A#\${sstr}} cdef_abcd</pre>                 |
| <code>\${var%sstr}</code>       | Strip shortest match of \$sstr from back of \$var                          | <pre>\$ sstr=c*d; echo \${A%\${sstr}} abcdef_ab</pre>                 |
| <code>\${var/sstr/repl}</code>  | Replace first match of \$sstr with \$repl                                  | <pre>\$ sstr=ab; rp=AB; echo \${A/\${sstr}/\${rp}} ABcdef_abcd</pre>  |
| <code>\${var//sstr/repl}</code> | Replace all matches of \$sstr with \$repl                                  | <pre>\$ echo \${A//\${sstr}/\${rp}} ABcdef_ABcd</pre>                 |
| <code>\${var/#sstr/repl}</code> | If \$sstr matches frond end, replace by \$repl                             | <pre>\$ sstr=a; rp=z_; echo \${A/#\${sstr}/\${rp}} z_bcdef_abcd</pre> |
| <code>\${var/%sstr/repl}</code> | If \$sstr matches back end, replace by \$repl                              | <pre>\$ sstr=d; rp=_z; echo \${A/%\${sstr}/\${rp}} abcdef_abc_z</pre> |

# Manipulation of Arrays

| Syntax                          | Does?  | Examples  |
|---------------------------------|--|---|
| <code>\${#array[@]}</code>      | Number of elements   | <pre>\$ dt=( \$(date) ); echo \${#dt[@]}<br/>6</pre>                        |
| <code>\${array[@]:p1:p2}</code> | Print elements from no. <b>p1</b> to <b>p2</b> :                   | <pre>\$ echo \${dt[@]:1:2}<br/>Feb 25</pre>                                 |
| <code>\${array[@]#sstr}</code>  | Strip shortest match of \$sstr from front of all elements of Array | <pre>\$sstr=W*d; echo \${dt[@]#\${sstr}}<br/>Feb 25 10:18:22 CET 2015</pre> |

## ■ Adding elements to an array:

### a) at the end:

```
$ dt+=( "AD" )  
$ echo ${dt[@]}  
Wed Feb 25 17:18:22 CET 2015 AD
```

### b) inbetween

```
$ dt=( ${dt[@]:0:2} ':-)' ${dt[@]:2} )  
$ echo ${dt[@]}  
Wed Feb 25 :-) 17:18:22 CET 2015
```

# Output & Input Redirection (1)

| Syntax                                    | Does?   | Examples   |
|---|---|--|
| <code>exe &gt; log</code>                 | Standard output ( <b>stdout</b> ) of application <code>exe</code> is (over)written to file <code>log</code>       | <code>\$ date &gt; log; cat log</code>   |
| <code>exe &gt;&gt; log</code>             | Standard output ( <b>stdout</b> ) of application <code>exe</code> is append to file <code>log</code>              | <code>\$ date &gt;&gt; log; cat log</code>   |
| <code>exe 2&gt; err</code>                | Standard output ( <b>stderr</b> ) of application <code>exe</code> is (over)written to file <code>err</code>       | <code>\$ date 2&gt; err; cat err</code>  |
| <code>exe 2&gt;&gt; log</code>            | Standard output ( <b>stderr</b> ) of application <code>exe</code> is append to file <code>log</code>              | <code>\$ date 2&gt;&gt; err; cat err</code>  |
| <code>exe &gt;&gt; log 2&gt;&amp;1</code> | Redirects <b>stderr</b> to <b>stdout</b>  | <code>\$ date &gt;&gt; log 2&gt;&amp;1</code>  |
| <code>exe1   exe2</code>                  | Passes <b>stdout</b> of <code>exe1</code> to standard input ( <b>stdin</b> ) of <code>exe2</code> of next command | <i># Print stdout &amp; stderr to screen and then append both to file</i><br><code>\$ date 2&gt;&amp;1   tee -a log</code> |
| <code>exe &lt; inp</code>                 | Accept <b>stdin</b> from file <code>inp</code>  | <code>\$ wc -l &lt; file</code>  |

## Output & Input Redirection (2)

- Take care of order when using redirecting

- e.g:

```
ls -yz >> log 2>&1
```

- Stdout redirected to file
  - Stderr redirected to file redirected stdout

```
ls -yz 2>&1 >> log
```

- Stderr redirected to stdout (channel)
  - Stdout redirected to file

- Suppressing stderr

```
ls -yz >> log 2>/dev/null
```

Usage? Keep variable empty when error occurs,

- e.g. number of files with extension log

```
list_logs="$(ls *.log 2>/dev/null)"
```

## Output & Input Redirection (3)

- Redirection of „all“ output in shell script to one user file  
→ generalise = define variable

```
#!/bin/bash

log="blah.log"
err="blah.err"

echo "value 1" >> ${log} 2>> ${err}
command >> ${log} 2>> ${err}
```

→ or use exec

```
#!/bin/bash

exec > "blah.log" 2> "blah.err"

echo "value 1"
command
```

→ all stdout and stderr after 'exec'  
will be written to blah.log and blah.err resp.



# Manipulation of Variables (2)

## ■ Example:

```
#!/bin/bash
${WORKSHOP}/exercises/bash/var_manipulation.sh

## Purpose: Define automatic output names for executables

exe="binary.x"

## Assume: $exe contains extension .x or .exe etc
sstr="*"
log="${exe%${sstr}}.log"  ## replace extension with .log
err="${exe%${sstr}}.err"  ## replace extension with .err

## Define command: echo and run
echo "${exe} >> ${log} 2>> ${err}"
${exe} >> ${log} 2>> ${err}
```

# Expansion of Variables

| Syntax                           | Does?  | Examples   |
|----------------------------------|--|--|
| <code>\${var-<b>def</b>}</code>  | If \$var not set, set value of \$def   | <pre>\$ unset var; def=new; echo \${var-<b>def</b>}<br/>new</pre>  |
| <code>\${var:-<b>def</b>}</code> | If \$var not set or <i>is empty</i> , set value of \$def                                 | <pre>\$ var=''; def=new; echo \${var:-<b>def</b>}<br/>new</pre> <pre># Output name for interactive and MOAB<br/>jobID=\${MOAB_JOBID:-<b>def</b>}</pre> |
| <code>\${var:?<b>err</b>}</code> | If \$var not set or <i>is empty</i> , print \$err and abort script with exit status of 1 | <pre>\$ var=''; err='ERROR - var not set'<br/>\$ echo \${var:?<b>err</b>}<br/>bash: var: <b>err</b></pre>  |

# Exit & Exit Status

- Exit terminates a script
- Every command returns an exit status
  - successfull = 0
  - non-successfull > 0 (max 255)
- `$?` = the exit status of last command executed (of a pipe)

```
ls -xy; echo $?  
2
```

- Special meanings (avoid in user-specified definitions):
  - 1 = Catchall for general errors
  - 2 = Misuse of shell builtins
  - 126 = Command invoked cannot execute (e.g. `/dev/null`)
  - 127 = "command not found"
  - 128 + n = Fatal error signal "n" (e.g. kill -9 of cmd in shell returns 137)

# (Conditional) Tests

```
if condition1 ; then
    do_if_cond1_true/0
elif condition2 ; then
    do_if_cond2_true/0
else
    do_the_default
fi
```

| condition          | Does?   | Examples  |
|--------------------|---|---|
| <code>(( ))</code> | Arithmetic evaluation   | <pre>\$ if (( 2 &gt; 0 )) ; then echo yes ; fi yes</pre>  |
| <code>[ ]</code>   | Part of <b>(file) test</b> builtin, arithmetic evaluation only with <code>-gt</code> , <code>-ge</code> , <code>-eq</code> , <code>-lt</code> , <code>-le</code> , <code>-ne</code> | <pre>\$ if [ 2 -gt 0 ] ; then echo yes ; fi yes \$ # existence of file \$ if [ -e "file" ] ; then echo yes ; fi</pre> |
| <code>[[ ]]</code> | Extended test builtin; allows usage of <code>&amp;&amp;</code> , <code>  </code> , <code>&lt;</code> , <code>&gt;</code>  | <pre>\$ a=8; b=9 \$ if [[ \${a} &lt; \${b} ]]; then echo \$? ; fi 0</pre>   |

# Typical File Tests

■ (not) exists:

```
if [ ! -e "file" ] ; then echo "file does not exist" ; fi
```

■ file is not zero:

```
[ -s "file" ] && (echo "file greater than zero")
```

■ file is directory:

```
[ -d "file" ] && (echo "This is a directory")
```

■ readable:

```
[ -r "file" ]
```

■ writeable:

```
[ -w "file" ]
```

■ executable:

```
[ -x "file" ]
```

■ newer that file2:

```
[ "file" -nt "file2" ]
```

■ Pitfalls when using variables:

wrong:

```
$ unset file_var; if [ -e ${file_var} ] ; then echo "yes" ; fi  
yes
```

right:

```
$ unset file_var; if [ -e "${file_var}" ] ; then echo "yes" ; fi
```

# for Loops

```
for arg in list
do
    command
done
```

- Iterates command(s) until all arguments of *list* are passed
- *list* may contain globbing wildcards

## ■ Example

```
#!/bin/bash

## Purpose: Loop over generated integer sequence
counter=1
for i in {1..10} ; do
    echo "loop no. ${counter}: ${i}"
    let counter+=1
done
```

# while Loops

```
while condition
do
    command
done
```

- Iterates command(s) as long as *condition* is **true** (or exit status 0)
- Allows indefinite loops

## ■ Example

```
#!/bin/bash

## Purpose: Loop until max is reached
max=10
i=1
while (( ${max} >= ${i} )) ; do
    echo "${i}"
    let i+=1
done
```

# Positional parameters

= Arguments passed to the script from the command line

| Special variable | Meaning, notes   |
|------------------|--|
| \$0              | Name of script itself                                  |
| \$1, \$2, \$3    | First, second, and third argument                      |
| \${10}           | 10th argument, but: \$10 = \$1 + 0                     |
| \$#              | Number of arguments                                    |
| \$*              | List of all arguments as one single string             |
| @                | List of all arguments, each argument separately quoted |

## ■ Example:

Show differences between  
\$\* and @

```
echo "Number PPs: ${#}"
```

```
i=1  
for PP in "${@}" ; do  
    printf "%3.3s.PP: %s\n" "${i}" "${PP}"  
    let i+=1  
done
```

```
i=1  
for PP in "$*" ; do  
    printf "%3.3s.PP: %s\n" "${i}" "${PP}"  
    let i+=1  
done
```

`${WORKSHOP}/exercises/bash/special_var_01.sh`



## Conditional evaluation - case

```
case variable in
    condition1)
        do_if_cond1_true/0
        ;;
*)
    do_the_default
    ;;
esac
```

- analog to switch in C/C++
- to simplify multiple if/then/else
- each condition block ends with double semicolon
- If a condition tests true:
  - a) commands in that block are executed
  - b) case block terminates

# Processing Input without getopt

## ■ Combining: Positional parameter + case + while

`${WORKSHOP}/exercises/bash/proc_input.sh`

```
#!/bin/bash

## Purpose: Processing positional parameters

while (( ${#} > 0 )) ; do
  case "${1}" in

    ## script option: -h
    -h) echo "${1}: This option is for HELP" ;;

    ## script option: -i + argument
    -i) echo "${1}: This option contains the argument ${2}"
        shift ;;

    ## default
    *) echo "${1}: This is non-defined PP" ;;

  esac
  ## Shifting positional parameter one to the left: $1 <-- $2 <-- $3
  shift
done
```

# Lifetime of Variables (1)

- Script execution:

- assigned variables only known during runtime
- assigned variables not known in „slave“ scripts until „exported“
- Example:

```
#!/bin/bash
## Purpose: Demonstrate parsing of assigned variables

var1="Non-exported value of var1"
export var2="Exported value of var2"
slave_sh="./slave_get_var.sh"

## check if $slave_sh is executable for user
echo "${0}: \ $var1 = $var1"
echo "${0}: \ $var2 = $var2"
if [ -x "${slave_sh}" ] ; then
    "${slave_sh}"
fi
```

- But: export of variables in script to interactive shell session only via:  
\$ source script.sh (compare ~/.bashrc)

## Lifetime of Variables (2)

### ■ Environmental variables

a) can be read in e.g. `my_workDIR=${PWD}`

b) during script changed, example:

```
...  
## Purpose: Demonstrating effects on environmental variables  
  
## Changing it during runtime  
export HOME="new_home_dir"  
echo "${0}: \${HOME} = \${HOME}"  
...
```

```
${WORKSHOP}/exercises/bash/env_var.sh
```

```
$ echo ${HOME}; ./env_var.sh; echo ${HOME}  
/home/kit/scc/ab1234  
./env_var.sh: ${HOME} = new_home_dir  
/home/kit/scc/ab1234
```

# awk & sed: Command substitution

## ■ awk

→ full-featured text processing language with a syntax reminiscent of C

→ use for complicated arithmetics or text or RE processing

### ■ Examples:

a) logarithm of variable:

```
a=10; echo ${a} | awk '{print log($1)}'
```

b) first column reformatted:

```
awk '{printf "%20.20s\n", $1}' file
```

### ■ One-liners: <http://awk.info/?OneLiners>

## ■ sed

→ non-interactive stream editor

→ use for deleting blank or commented lines etc

### ■ Example: delete all blank lines of a file:

```
sed '/^$/d' file
```

### ■ One-liners: <http://sed.sourceforge.net/sed1line.txt>

# Functions (1)

```
function my_name ()  
{  
    commands  
}
```

- Stores a series of commands for **later** or **repeative** execution
- Functions are called by writing the **name**
- **Like scripts:** functions handle positional parameters
- Example:

```
#!/bin/bash  
## Purpose: Demonstrating features of functions  
## Add to printf command a common string  
function my_printf ()  
{  
    printf "${0}: $(date): ${@}"  
}  
  
my_printf "Hello World\n"
```

# Functions (2)

- **local** variables: values do not exist outside function, example:

```
#!/bin/bash
## Purpose: Demonstrating features of functions

var1="global value"

## Function: assign to global var1 temporarily a local value
function locally_mod_var ()
{
    local var1=${1}
    if [ -z "${var1}" ] ; then
        return 1
    fi
    echo "fct: local \${var1} = ${var1}"
    var1="new value in fct"
    echo "fct: local \${var1} = ${var1}"
}

echo "main: global \${var1} = ${var1}"
locally_mod_var "${var1}"
echo "main: global \${var1} = ${var1}"
```

`/${WORKSHOP}/exercises/bash/fct_02.sh`

- **return**: Terminates a function, optionally takes integer = „exit status of the function“

Thank you for your attention!